

# **BGMI**

## **INTRODUCTION**

Sports is no longer exclusive to the real world, is it? In the last decade, E-sports have taken over hearts faster than any sport ever had. The time has come to blend your style and experience on a global competitive stage. Build up the baddest squad, gear up, and ready your guns as Wissensaire'24 brings to you Battle Ground Mobile India. Are you in for the "Chicken Dinner"?

## **TOURNAMENT PROCEDURE**

- The tournament will be held online and the date and time of which will be uploaded on the website.
- The tournament will consist of many rounds depending on the number of participating teams.

## **ROUND FORMAT**

- The map for each match will be Erangel.
- The mode for each match will be the Classic Battle Royale.
- Each round consists of 3 matches.
- Each round is a knockout round.
- After completion of a round, the top team will proceed to next round. (the number of top teams that will proceed, will be intimated later)

## **RULES AND REGULATIONS**

- Registration will be done on the website itself.
- Team size: 4 players
- It is a 4 Player Team Tournament. (No substitutes)

- Each team must present 1 representative. He/she is responsible for his/her team and will be responsible for all communication with authorities.
- All the communication with the authorities will be done through WhatsApp/discord.
- Cheating will lead to team disqualification. Game glitches are not allowed and will be considered as cheating. If you have question regarding a particular tactic, ask the Event coordinators prior to the match.
- A team member can communicate verbally at all times.
- Spectators are not allowed in the tournament area. Protest/dispute can only be filled by the team leader.
- In case of any disputes, the decision of Team Wissenaire will be final.
- Teams can be disqualified on the grounds of misbehavior.
- Minor changes can be done in the rules which will be informed to all the participants prior to the tournament.

### **POINTS DISTRIBUTION**

- Total points will be calculated as the sum of both placements and kill points.
- In case ties, positions are declared on the basis of the following priorities:
  - Team with more wins.
  - Team with more finishes.
- Points will be awarded as placement points + kill points.

### **PLACEMENT POINTS**

- 1<sup>st</sup> place: 15 points
- 2<sup>nd</sup> place: 12 points
- 3<sup>rd</sup> place: 10 points
- 4<sup>th</sup> place: 8 points

- 5<sup>th</sup> place: 6 points
- 6<sup>th</sup> place: 4 points
- 7<sup>th</sup> place: 2 points
- 8-12<sup>th</sup> places: 1 point
- Others: 0 points
- Kill points: Each kill will get 1 point.

**GAME MODE :** Classic

**MAP:** Erangel

**CONTACT DETAILS :**

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